**Usability Testing Round 2**

**Participant 8**

**Mobile Mockups v2**

Splash Page:

* Looking at logo. Reading through text. Subject accurately figured out the purpose of Open Cabinet.
* Subject would continue as guest. Although not sure why would continue as guest. “How is this different than me googling?”
* Subject confused about why sign-in has a hyperlink, but is already on a sign-in page.

New User Page:

* Subject wants to know username and password criteria. Hamburger menu, back button, submit all good.

Add Medicine Page:

* Subject says this is the “google” part of the application. Subject is confused about the difference between the “submit” and “add new” buttons. Subject would expect this to be similar to google. Prompts with autocomplete and would expect spelling mistake corrections. If Subject typed in diabetes she would expect to see relevant results.
* Clear all button is confusing

Search Page:

* Subject is pleased that the search autocomplete works similar to how she was expecting.
* Wondering if the list is a most commonly searched medicines.

First Medicine Page:

* Subject thinks these are different versions of the previous screens.
* Subject not sure about the shape of the bottle graphic.
* Subject confused why the Tylenol does not have the name of the one she “picked” in the previous page instead of just generically saying Tylenol.
* Subject does not know how she would add a new item.
* She would never click the “add new” item. She would instantly go to the search item.
* Subject is confused by the back button.
* Was not clear from this page how to get to the next.

Medicine Information Page:

* Reading through general information. Subject can see purpose, dosage, and warning. Colors help to guide the subject to the important parts such ass warning. Would click on the read more, and expect to see more information.
* Subject confused by the warning. Subject does not understand how the warning has a double drug selection for an interaction but she never selected more than one medicine.

Drug List Page:

* Subject does not know how she got here from the last page. Subject says she guesses this is her medicine cabinet. Is not sure she can select these medicines.
* The bottle graphics are weird to her, she doesn’t understand why or if they have meanings.
* Not sure if the search bar is for new medicines or for medicines already added.
* Subject confused about the order since it is not alphabetical, but the most recent medicine is added to the bottom of the list. Subject would expect/prefer the order to be alphabetical.

Interaction Notification Page:

* Subject says looks similar to the search results page. Would immediately click on the warning arrow and expect to see what medications are interacting and what the effects of that interaction would be.

Interactions Views:

* Subject assumes these are the drug interactions. Would expect to click on these combinations to get more information. Subject confused about the medicine bottle graphics again.

Interaction Description:

* Subject thinks this is too wordy. Would want a more pointed summary for what the interaction would be. Ideally would have bulleted list, but would settle with keywords being showcased.
* Subject would like a forward button to keep looking at the next Tylenol interaction so that she would have to go back and then click the next one from the list.

Overall:

* Bottle graphic icons are an issue.
* Subject is expecting the full name from selection in search dropdown to be kept throughout the app and not reverse to Tylenol generic.
* Alignment of the logo/name is off.
* Would expect the logo/name to take her home.